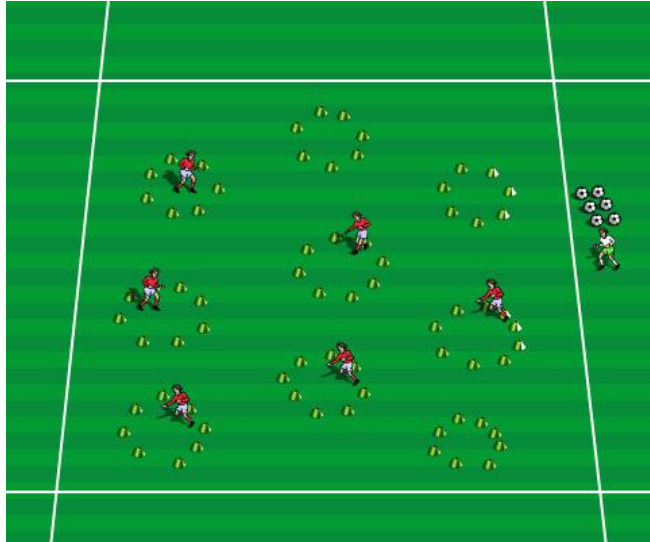




**Curriculum – First Kick**

**Activity # - 7**

<b>Game Title:</b>	Pond Game	<b>Game Theme:</b>	Animals
<b>Learning Outcome(s):</b>	Running, skipping, jumping and hopping		



**Organization:**

1. 20 x 20 yard area with smaller area set up around the area, set up as shown
2. 1 ball per player

**Story/Description:**

1. The area is a pond and the cones are the lily pads
2. Players must move from lily pad to lily pad hopping like a frog
3. Then flying like a humming bird
4. Then swim between the lily pads as a tadpole (dribbling a soccer ball)

**Coaching Points:**

1. Frogs – Make sure to hop with both legs, keep a ball between legs while hopping
2. Humming – Flap your wings (arms) really quickly, happy feet with a ball
3. Tadpoles swim in squiggly lines (moving in lots of different directions) Inside Outside preferred then non referred foot

**Developments:**

1. Players get to choose how they move
2. The coach becomes a crocodile players must now look out for the crocodile and jump on to a lily pad to keep safe